Paper Football

Rules of the Game!

* Start the game by placing all footballs in the center of the table.
* If any football goes off the table, place it anywhere near the center of the table.
* The goal of the game is to use your football to knock any other player’s football into their own goal.
  + E.g., Player 3, could use their football (marked 3) to knock player 2’s football into player 2’s goal to score a point.
* Each player has 3 moves per turn.
* Players can move their piece in any manner, so long as it is a continuous movement.
  + E.g., Flick, shove, swipe, etc.
* A player’s turn ends if a football goes off the table.

| **Goal:** Get the most points in 5 minutes.  **Subgoal:** Score a point. |  |
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| **Goal:** Have the second most points after 5 minutes  **Subgoal:** If you are 2nd, try to prevent players lower than you from scoring points. If you are lower than 2nd, try to score more points to catch up. |  |
| **Goal:** Score against each player once.  **Subgoal:** Score against a player |  |
| **Goal:** If a player is scored against, they are out. Last player standing wins.  **Subgoal:** Determine who will be best to knock out, depending on who has “won” the most goals or who has their turn next. |  |